

NEED HELP? - USER GUIDE

GILMAN HALL

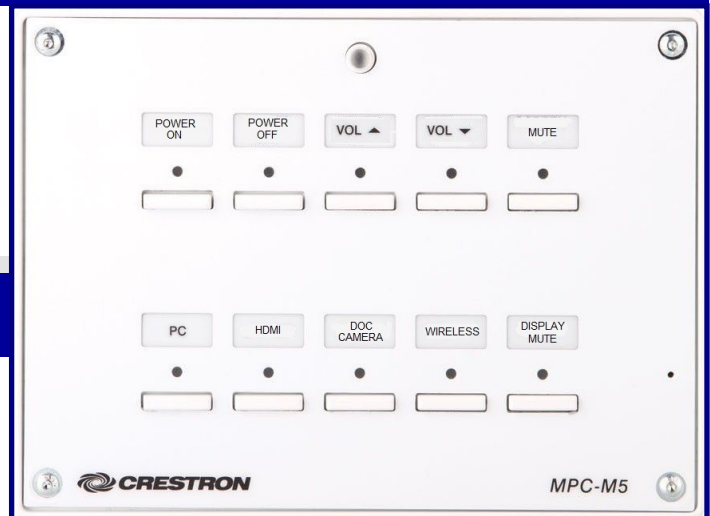
For **HELP** during academic classes, Mon.- Fri. 8am - 8pm
call **410-516-6699**

For all other events, support is only available if requested in advance at classrooms.johnshopkins.edu
For all Facilities related needs, please call x68063 or submit a work request at <http://www.jhfre.jhu.edu>

1. TURN THE SYSTEM ON

Press the **POWER ON** button or select an input to power up the system and turn on the projector.

The button will flash while the projector is warming up.
The button will remain steadily lit when the projector is ready to use.



2. SELECT AN INPUT

Press the source button of the input you wish to use :

PC, HDMI, Doc Cam or Wireless

3. USE EQUIPMENT

For laptops the optimum resolution is **1920x1200** .

For more in depth instruction on using the system head to <http://classrooms.johnshopkins.edu>

DISPLAY MUTE— Use to mute the projector for times when you do not wish to project your source.

HELP— During business hours, when all else fails, call 410-516-6699 and a technician will arrive in 5-10 minutes.

4. TURN THE SYSTEM OFF

When you are finished, please press the **POWER OFF** button to turn off the system and projector.
The button will flash while the projector is powering down. You will not be able to turn the projector back on during this cycle.

Be sure that you have ejected any media you may have used and take with you your laptop/accessories.

The technology in this room is supported by Classroom/Audiovisual Technology Support (CATS).
We welcome your ideas. Please contact us at <http://classrooms.johnshopkins.edu/assistme>